



SYSTEM C™

SystemC 2.1 Overview

OSCI Language Working Group

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Goals of SystemC 2.1

- Improve modularity for IP delivery
 - As SystemC 2.0.1 was more widely used for transaction-level design IP and verification IP, several practical barriers emerged
- Provide better support for transaction-level design and verification
 - Requirements identified for TLM prior to TLM WG
 - Requirements identified by Verification WG
- Resolve longstanding ease-of-use issues
 - Inconsistency, non-orthogonality, platform support
- Fix bugs
 - Of course



Modularity, IP Delivery Capability

- Structured error reporting mechanism
 - Provides consistent messaging from
 - ◆ The core simulator
 - ◆ Add-on libraries
 - ◆ IP modules
 - ◆ Testbenches
 - Can be customized by vendors for integration with co-simulation messaging
- Access to start-up arguments
 - `sc_argc()` and `sc_argv()` give access to `argc` and `argv` from outside of `sc_main`
 - Allows command line control of Design IP and Verification IP
 - Allows command line control of add-on libraries
- New callbacks allow IP integration without needing code in `sc_main`
 - `before_end_of_elaboration()`
 - `start_of_simulation()`
 - `end_of_simulation()`



Transaction-level Design and Verification

- sc_export
 - Provides a modular capability for a module to advertise internal interfaces for access from outside
- Dynamic process support
 - Crucial for development of transaction-level testbenches
 - Also important for software modeling
 - Thread creation example from 2.0.1 has been enhanced and incorporated into the language
 - Kernel automatically allocates and reclaims threads as needed. No “thread pool” required.
 - Uses publicly available boost::bind library
- sc_event_queue class
 - Catch multiple calls to notify() in same delta cycle
 - Allows IP and testbenches to reliably catch every notify()



Resolve Longstanding Ease-of-use Issues

- Support for programs with their own main() function
 - Programs with their own main() function can call `sc_main_main()` to perform SystemC processing.
- Mixed concatenation
 - Concatenations of `sc_uint`, `sc_bignum`, `sc_int`, `sc_bigint`, `sc_signed`, `sc_unsigned` etc can now be mixed without ugly casting
 - Concatenations can produce results greater than 64 bits
- New API for obtaining process kind info: `sc_get_cur_process_kind()`
- Object code release tagging
 - link-time detection between incompatible object files
- POSIX thread support
 - Allows use of memory leak checking tools
- Support for MacOS X



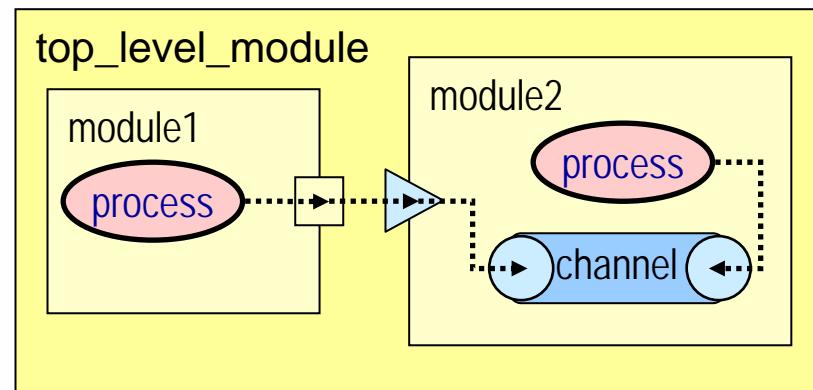
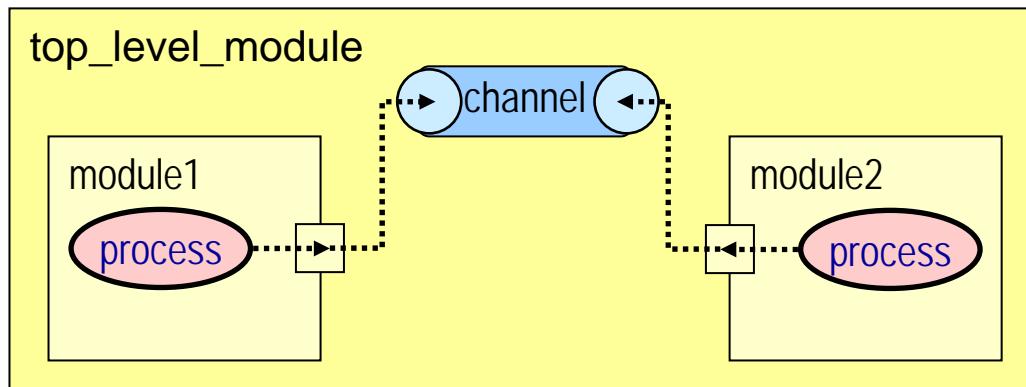
Importance of sc_export

- sc_ports facilitate modular design by precisely declaring interfaces *required* at a module boundary
- sc_exports facilitate modular design by precisely declaring interfaces *provided* at a module boundary
- sc_ports and sc_exports allow interfaces to be passed through each level of the hierarchy
- Use of sc_port and sc_export improves modularity by avoiding reliance on explicit multilevel paths
- sc_export permits direct function call interfaces for TLM without introduction of extra process switches



Technical Details of sc_export

- SystemC 2.0
 - sc_port indicates sc_interface is *required* by an sc_module
 - sc_interface implemented by channel higher in the hierarchy
 - sc_module calls sc_interface function through sc_port
- SystemC 2.1
 - sc_port mechanism exists unchanged
 - sc_export indicates sc_interface is *provided* by an sc_module
 - sc_interface implemented somewhere within the sc_module
 - sc_port can be bound directly to sc_export
 - Other sc_module calls sc_interface function through sc_port and sc_export



port
 export function call
 interface

Bug Fixes

- sc_start() at max value aborts simulator
- sc_trace for uint64, int64 missing
- sc_set_time_resolution not properly affecting VCD dump information.
- The value of sc_clock needs to be updated during update phase, not execution phase.
- sc_string subscript operator may modify multiple instance because of copy semantics.
- Cpu risc example not shipped anymore
- Error in sc_bv char constructor
- sc_bignum partial selection bug
- Missing terminating null char in >> operator for sc_string.
- The constructor sc_module(const sc_module&) is not defined
- Signal initialized in module CTOR not registered with module.
- Deletion of main fiber should not occur in ~sc_cor_fiber
- Need ability to compile with Wno-deprecated
- Tracing ports after end_of_elaboration had no effect
- wait() in module ctor led to crashes.

