



MSOC Final Project

Surveillance System

Project – MSOC Platform v2

A short loop that
writes to the
Display block

mySoftware.c

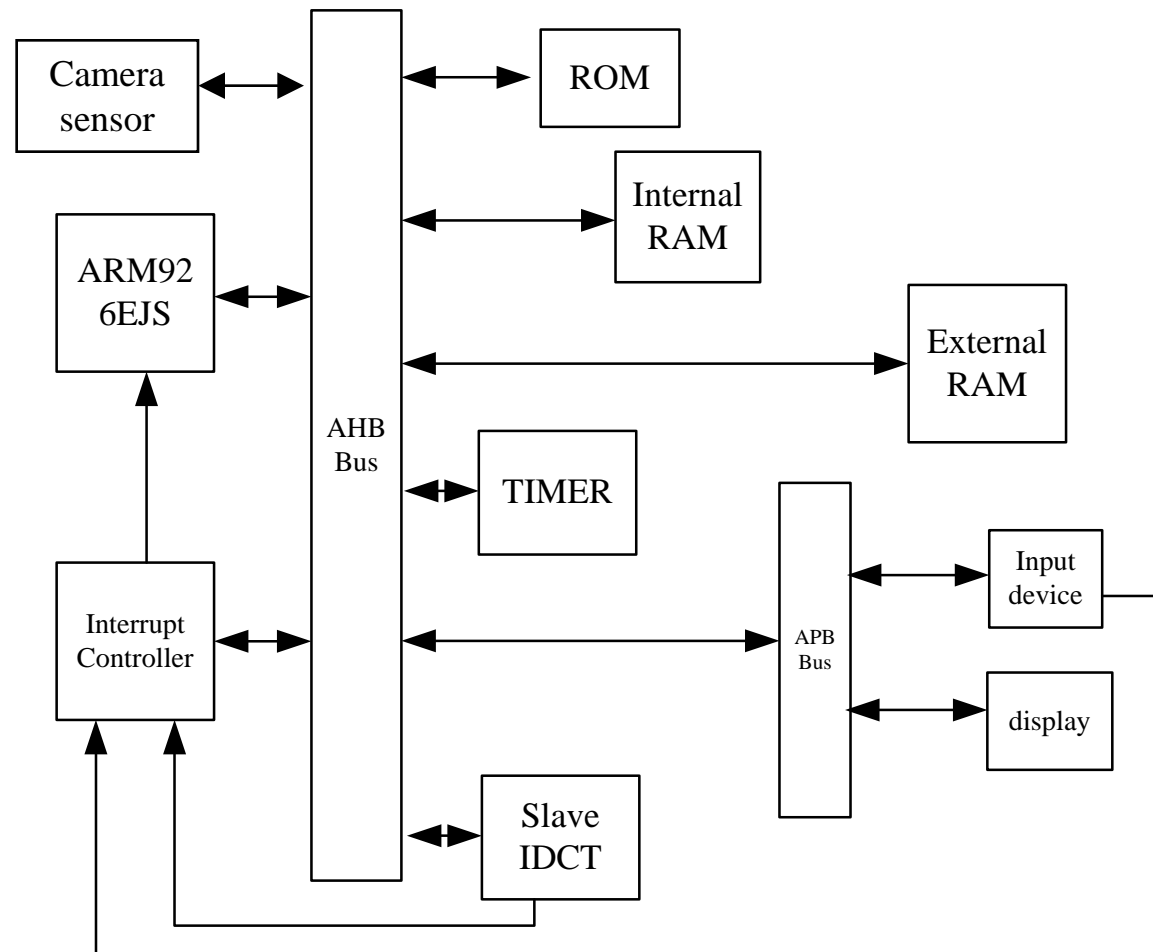


Camera sensor

if is_enabled

for every 33 ms

buffer[W*H] is ready



Function View

Camera Sequence:
[0 to 99]



de-

noise

$i-2$

de-

noise

$i-1$

de-

noise

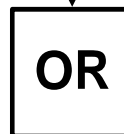
i



absolute
difference



absolute
difference



Record Sequence: [0 to 97]



i

⋮

Project – Software flow

```
While (read status of the sensor) {  
    (1) skip frames if needed according to status  
    (2) read one frame to internal memory  
    (3) de-noise the frame  
    (4) if (read_in_frame_num < 3)  
        save frame into External memory, then goto (2)  
    else  
        save frame into External memory , then go (5)  
    (5) segmentation (frame1, frame2, frame3)  
    (6) write out frame  
}
```

Basic Requirements

- System constraints → do not change!
 - Clock frequency: 100MHz (10ns/cycle)
 - Internal memory size: 7Kbytes
 - External memory size: 20Kbytes
 - Frame size: 88x72 in gray scale
- No frame skipping
- Write out result must be done in the CPU
- Only the following approaches can be used
 - Add hardware de-noise accelerator on AHB
 - At least 6336 cycles/frame
 - Add hardware segmentation accelerator on AHB
 - At least 6336 cycles/frame
- Try to claim your hardware cost is minimum

Advance Topic

- Improve the performance of the system
 - The criterion is the frame rate to apply read/write/de-noise/segment frame
 - Possible directions
 - DMA
 - Change bus structure to multi-layer bus
 - Modify the functions of IPs
 - Please show the pros and cons about your modification
- Analysis for any modification is important

Grading

- Basic Requirements
 - 70%
- Detailed analysis
 - 10%
- Use AXI
 - 10%
- HDL Co-simulation
 - 10%
- Create more realistic environment
 - 10%

Deadline

- Project presentation
 - 6/7, 6/14, 6/21
- Upload *project file* and *presentation slide* **before presentation**
- Don't need to write report, only need to present
- Please present more details