

Iteration Bound



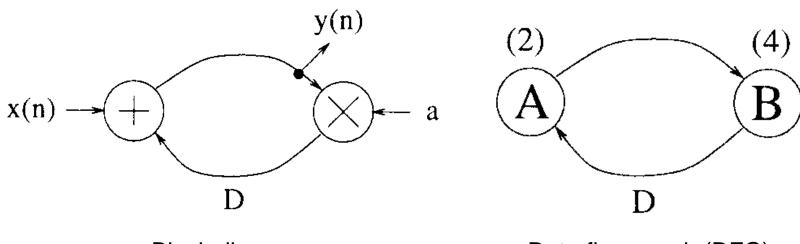
Iteration Bound T_{∞}

- Only for recursive algorithms which have feedback loops
- Impose an inherent fundamental lower bound on the achievable iteration or sample period
- A characteristic of data-flow graph (DFG)
- Two methods to calculate iteration bound
 - □ Longest path matrix (LPM)
 - □ Minimum cycle mean (MCM)



Data-Flow Graph Representations (1/2)

for n = 0 to ∞ y(n) = ay(n-1) + x(n)



Block diagram

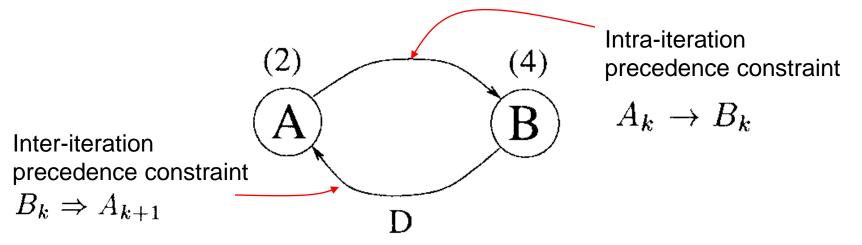
Data-flow graph (DFG)



Data-Flow Graph Representations (2/2)

Iteration

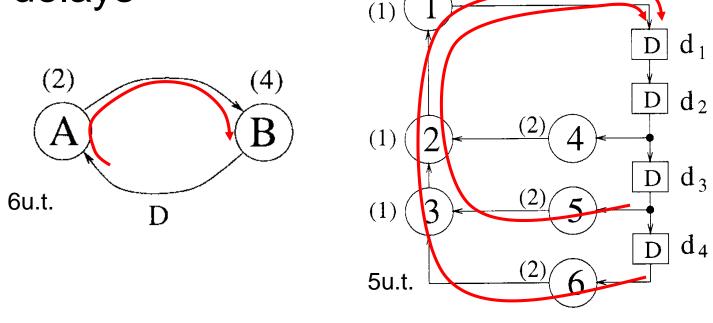
- Execution of each node in the DFG exactly once
- \Box X_k: k-th iteration of node X
- Precedence constraints





Critical Path

The path with the longest computation time among all paths that contain zero delays



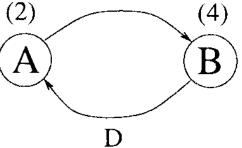


Loop Bound (1/2)

Loop (cycle)

 \Box A directed path that begins and ends at the same node (2) (4)

$$A \to B \to A$$



• Precedence constraints $A_0 \to B_0 \Rightarrow A_1 \to B_1 \Rightarrow A_2 \to B_2 \Rightarrow A_3 \to \cdots$



Loop Bound (2/2)

Loop bound

The lower bound on the loop computation time

- \Box Loop bound of I-th loop: t_l/w_l
- \Box *t*_{*l*}: loop computation time
- $\square w_l$: the number of delays in the loop

$$(2)$$

$$(4)$$

$$(4)$$

$$(5)$$

$$(4)$$

$$(4)$$

$$(4)$$

$$(4)$$

$$(4)$$

$$(4)$$

$$(6)$$

$$(4)$$

$$(6)$$

$$(4)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

$$(6)$$

DSP in VLSI Design



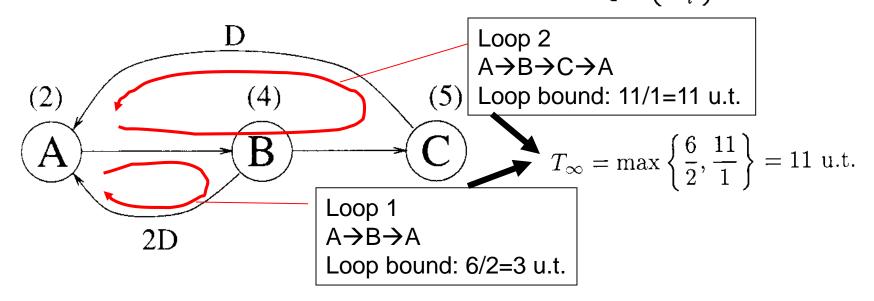
Iteration Bound (1/3)

Critical loop

□ The loop with the maximum loop bound

Iteration bound

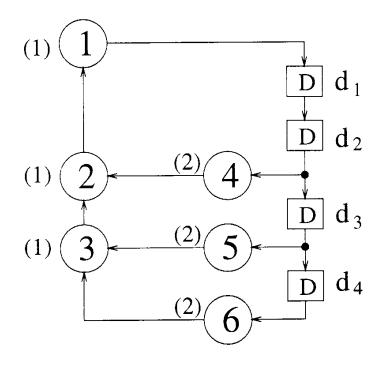
 \Box Loop bound of the critical loop $T_{\infty} = \max_{l \in L} \left\{ \frac{t_l}{w_l} \right\}$





Iteration Bound (2/3)

An other example



L1: $1 \rightarrow 4 \rightarrow 2 \rightarrow 1$ L2: $1 \rightarrow 5 \rightarrow 3 \rightarrow 2 \rightarrow 1$ L3: $1 \rightarrow 6 \rightarrow 3 \rightarrow 2 \rightarrow 1$ $T_{\infty} = \max\left\{\frac{4}{2}, \frac{5}{3}, \frac{5}{4}\right\} = 2$ u.t.



Iteration Bound (3/3)

Iteration bound is the lower bound on the iteration or sample period of the DSP program regardless of the amount of computing resources available



Algorithms for Computing Iteration Bound

- Longest path matrix algorithm
 We only introduce this one
- Minimum cycle mean algorithm
- Negative cycle detection algorithm



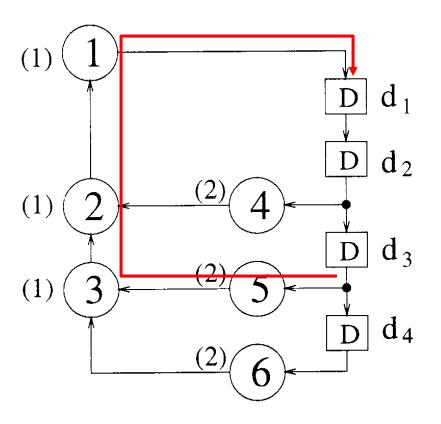
Longest Path Matrix Algorithm (LPM) (1/8)

- There are d delay elements in the DFG
- First, construct a series of matrices L^(m), m=1,2,...,d
- |_{i,j}(m)
 - Longest computation time of all paths from delay element d_i to d_j that pass through exactly m-1 delays
 - \Box If no such path exists, then $I_{i,j}^{(m)}=-1$



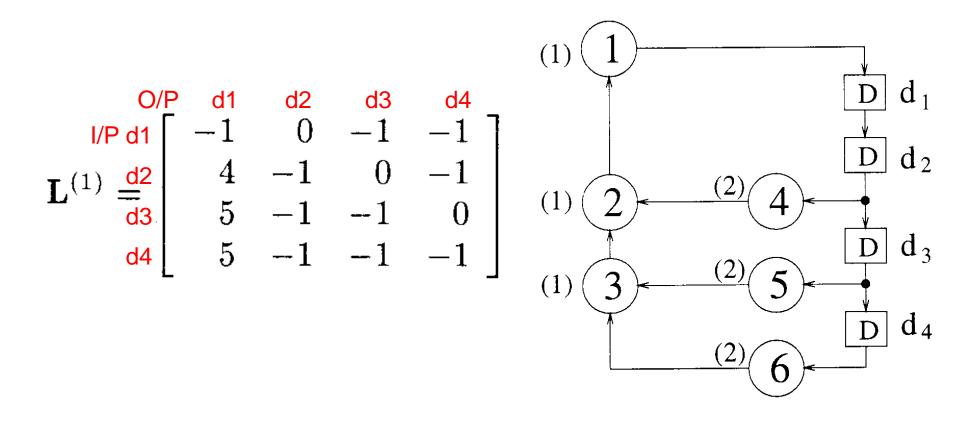
LPM (2/8)

Ex: ■ I_{3,1}⁽¹⁾ $\Box d3 \rightarrow n5 \rightarrow n3 \rightarrow n2 \rightarrow n1 \rightarrow d1$ □ So I_{3.1}⁽¹⁾=5 ■ I_{4,3}⁽¹⁾ □ No such path (2 delays, at least) □ So I_{4,3}⁽¹⁾=-1





LPM (3/8)





LPM (4/8)

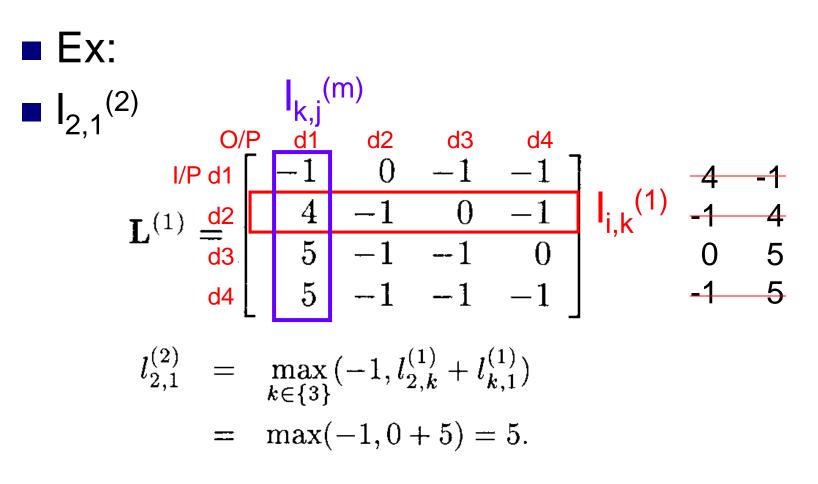
The higher order matrices Can be derived from L⁽¹⁾

$$l_{i,j}^{(m+1)} = \max_{k \in K} (-1, l_{i,k}^{(1)} + l_{k,j}^{(m)})$$

□ K is the set of integers k in the interval [1,d] such that neither I_{i,k}⁽¹⁾=-1 nor I_{k,i}^(m)=-1 holds



LPM (5/8)



DSP in VLSI Design



LPM (6/8)

■ L1, L1→L2 $\mathbf{L}^{(2)} = \begin{vmatrix} 4 & -1 & 0 & -1 \\ 5 & 4 & -1 & 0 \\ 5 & 5 & -1 & -1 \\ -1 & 5 & -1 & -1 \end{vmatrix}$ ■ L1, L2→L3 ■ L1, L3→L4 $\mathbf{L}^{(3)} = \begin{bmatrix} 5 & 4 & -1 & 0 \\ 8 & 5 & 4 & -1 \\ 9 & 5 & 5 & -1 \\ 9 & -1 & 5 & -1 \end{bmatrix} \quad \mathbf{L}^{(4)} = \begin{bmatrix} 8 & 5 & 4 & -1 \\ 9 & 8 & 5 & 4 \\ 10 & 9 & 5 & 5 \\ 10 & 9 & -1 & 5 \end{bmatrix}$



Iteration bound:

$$T_{\infty} = \max_{i,m \in \{1,2,\dots d\}} \left\{ \frac{l_{i,i}^{(m)}}{m} \right\}$$
$$T_{\infty} = \max\left\{ \frac{4}{2}, \frac{4}{2}, \frac{5}{3}, \frac{5}{3}, \frac{5}{3}, \frac{5}{3}, \frac{8}{4}, \frac{8}{4}, \frac{5}{4}, \frac{5}{4} \right\} = 2.$$



LPM (8/8) An other example

