## DSP VLSI Systems Homework (IX)

## **Processing Elements Design**

Deadline: You don't need to deliver this homework.

- 1. Find the simplest implementation of a serial/parallel multiplier with fixed coefficient when the coefficient is
  - (a)  $(0.011001)_{2C}$
  - (b)  $(0.111011)_{2C}$
  - (c)  $(1.011001)_{2C}$
- 2. Conversion between RGB and YCbCr digital color video image formats can be performed by the following transformations:

$$R = Y + 350Cr / 256 - 175 / 256$$

$$G = Y - 86Cb/256 - 178Cr/256 + 132/256$$

$$B = Y + 444Cb/256 - 222/256$$

and

$$Y = (77R + 150G + 29B)/256$$

$$Cb = (-44R - 87G + 131B)/256 + 128$$

$$Cr = (131R - 110G - 21B)/256 + 128$$

The color components are quantized to 8 bits. Derive an implementation based on

- (a) Bit-serial multipliers
- (b) Distributed arithmetic
- (c) Compare the two implementations.
- 3. Describe how to use CORDIC to efficiently compute the distance of a point (x, y) to the origin.

Please deliver the homework to the TA:

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除非為程式作業,作業盡量繳交紙本格式,不過要交電子檔也沒關係