電腦視覺 Computer Vision: from Recognition to Geometry

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Computer Vision

- Describe the world that the computer see in one or more images and to reconstruct its properties, such as shape, illumination, and color distribution
- Is it hard? An inverse problem



Computer Vision



[R. C. James]

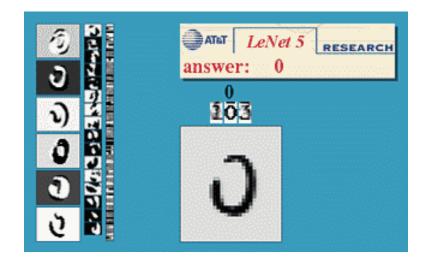
Computer Vision



220 新北市板橋區中山路一段 161 號 1 樓

協力贊助 Avocado

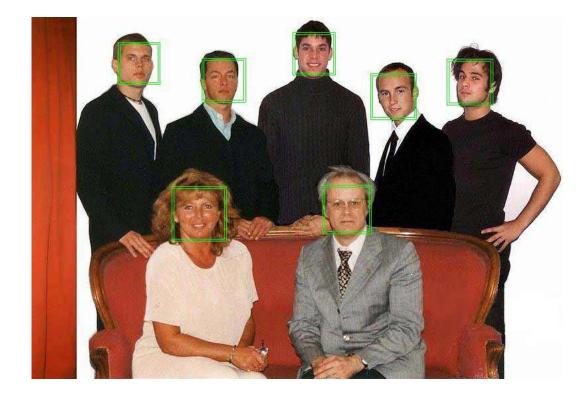
• Optical character recognition (OCR)



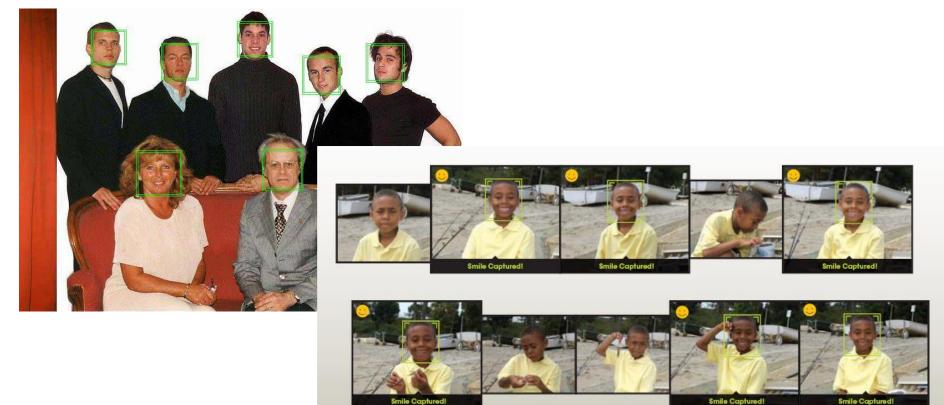


Digit recognition, AT&T labs http://www.research.att.com/~yann/ License plate readers http://en.wikipedia.org/wiki/Automatic_number_plate_recognition

• Face detection: in all digital cameras and smart phones



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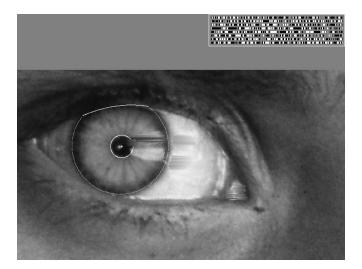


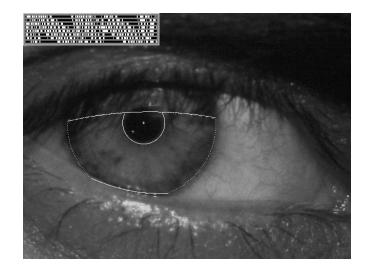


 Iris recognition (Vision-based biometrics)

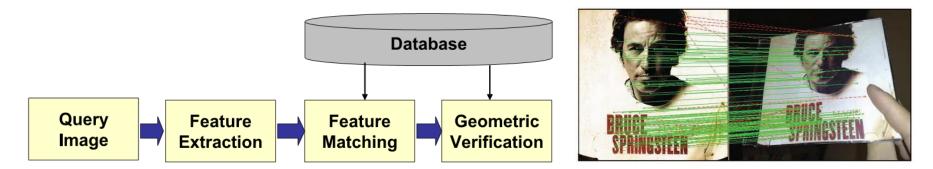


"How the Afghan Girl was Identified by Her Iris Patterns" Read the story

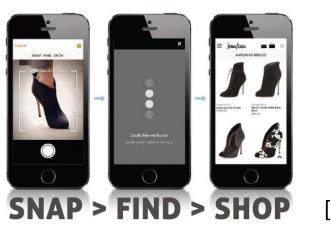




Object recognition



[Girod et al. 2011]



[slyce.it]

• Shape capture



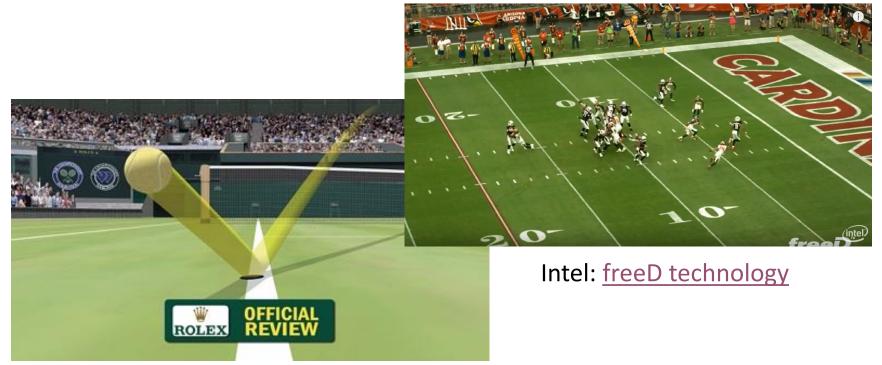
The Matrix movies, ESC Entertainment, XYZRGB, NRC

Motion capture

Pirates of the Carribean, Industrial Light and Magic



Computer vision in sports



Hawk-Eye: helping/improving referee decisions

• Smart cars: ADAS



[Intel Mobileye]

Surveillance system

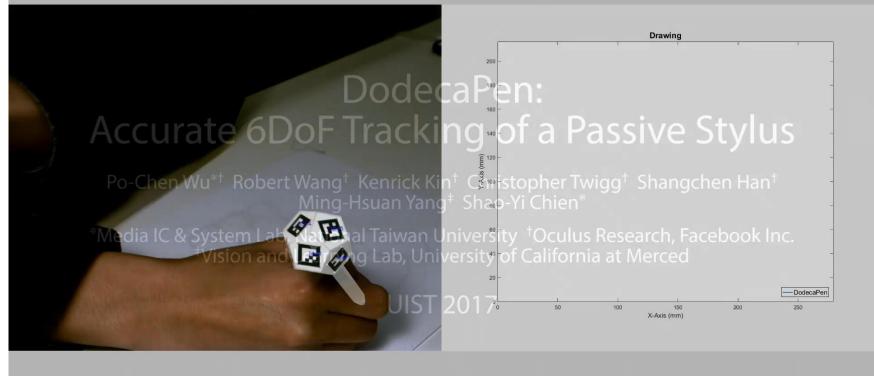


Ref: Chih-Wei Wu, Meng-Ting Zhong, Yu Tsao, Shao-Wen Yang, Yen-Kuang Chen, and Shao-Yi Chien, "Track-clustering Error Evaluation for Track-based Multi-camera Tracking System Employing Human Re-identification," *CVPR 2016 Workshop*.

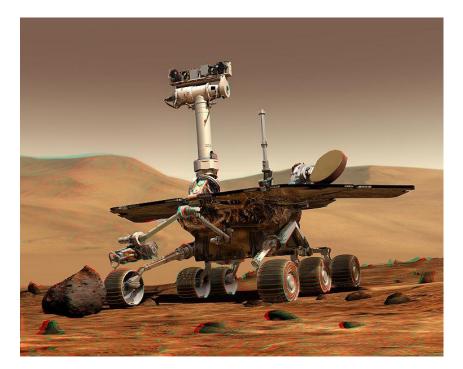
Vision-based interaction

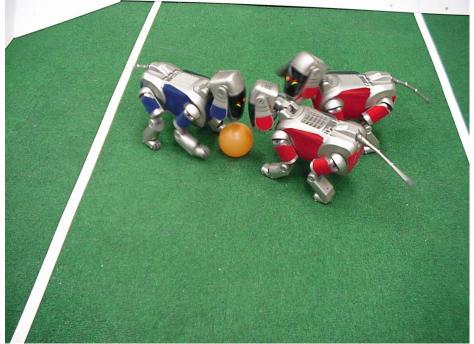


DodecaPen: Puppy



• Robotics

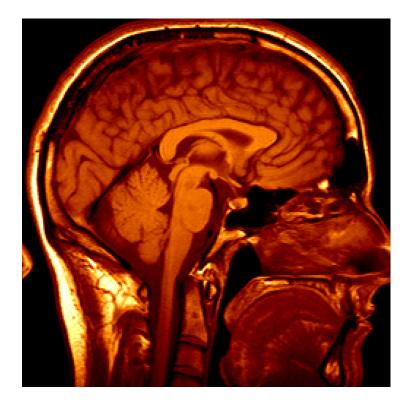




NASA's Mars Spirit Rover http://en.wikipedia.org/wiki/Spirit_rover

http://www.robocup.org/

Medical image

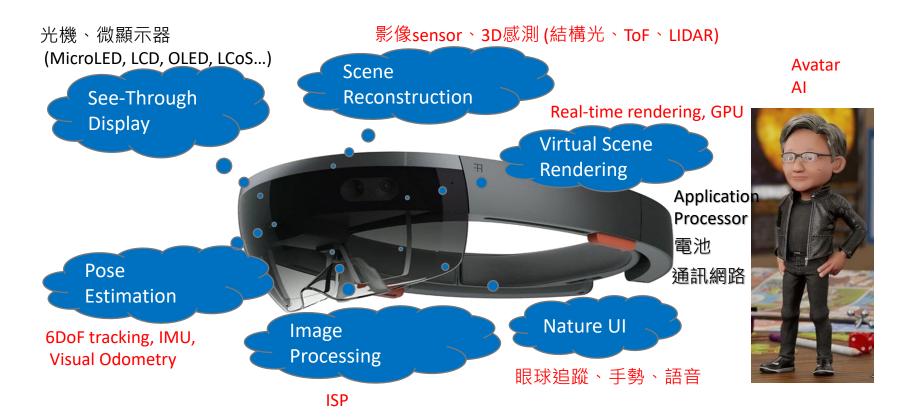




3D imaging MRI, CT Image guided surgery Grimson et al., MIT



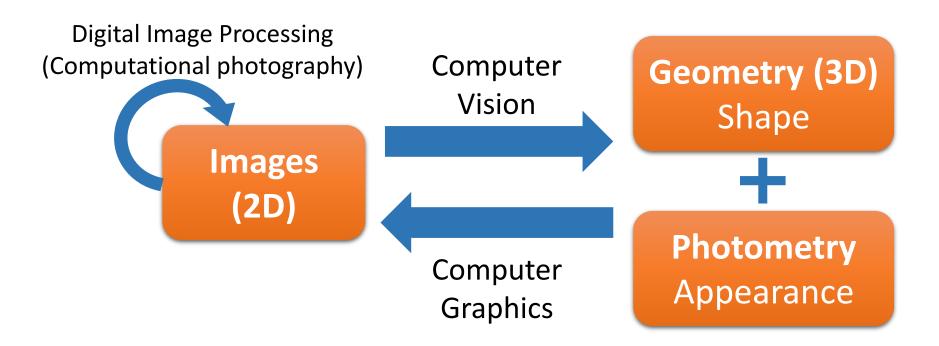
• AR/VR devices for the metaverse



Important Near-Future Applications

- AR/VR, Metaverse
- Autonomous vehicle
- Robot
- IoT: AIoT (AI+IoT), IoVT (Internet-of-Video-Things)
- Medical imaging
- Large-scale video analysis
- Computational photography/image synthesis
- Industrial automation

Related Fields



 The boundaries between digital image processing/computer vision/computer graphics become vague nowadays

About this Course...

- Provide a comprehensive introduction to the field of computer vision (CV)
 - From classical methods to deep learning based methods
 - From recognition to geometry
 - No experiences in CV and image processing are required
- The two courses, Computer Vision and Deep Learning for Computer Vision, can give you a complete view of modern CV techniques
- Grading
 - Four homeworks: 60%
 - Class/talk participation: 10%
 - Group final project: 30%

Course Website

- Course website
 - <u>http://media.ee.ntu.edu.tw/courses/cv/22S/</u>

- TA
 - 劉致廷
 - BL-421
 - jackieliu@media.ee.ntu.edu.tw
 - Will lead TA team for each homework

(Tentative) Schedule: May be Modified...

Week	Date	Торіс
1	2/18	Introduction to human vision systems
2	2/25	Camera basic, image formation and basic Image processing
3	3/4	Feature detection and matching
4	3/11	Machine learning basics
5	3/18	Deep learning basics
6	3/25	Recognition
7	4/1	Segmentation
8	4/8	Projective Geometry
9	4/15	Estimation of Transformations
10	4/22	Single Camera Geometry/Camera calibration
11	4/29	Two-View Geometry
12	5/6	Dense motion estimation/stereo
13	5/13	Optical flow + object tracking
14	5/20	3D reconstruction/depth sensing
15	5/27	Structure from motion
16	6/3	端午節
17	6/10	Final project presentation
18	6/17	

Homeworks

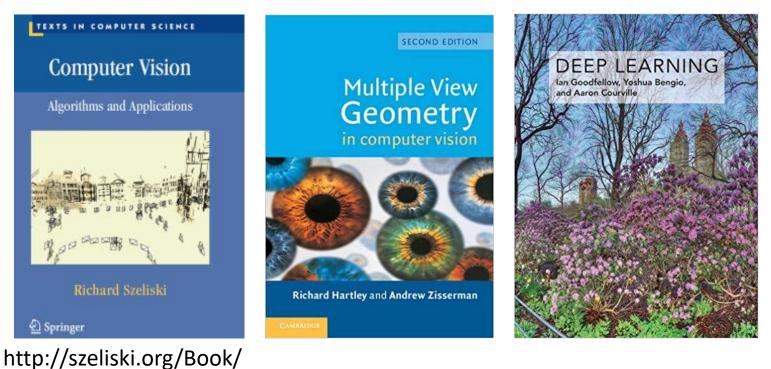
- Four assignments:
 - HW1: Image filters
 - HW2: Detection or recognition
 - HW3: Pose estimation
 - HW4: Stereo matching
- Official language is Python
- LabO: Python and basic image processing
 - 2/22 18:30--20:00 @ TBD

Final Project

- Will have one or two problems/challenges
- Each team should have 3—4 members
- Project may be supported by industry with awards
- Evaluated by professor, TAs, guest judges from industry, and you (peer review)!
- The problems/challenges will be announced around the week of mid exam

Reference Materials

Reference books



 And papers in CVPR, ICCV, ECCV, BMVC, WACV, ACCV,

加簽規則

- •請慎重考慮.....
- 以教室容量為限,可加簽約30位同學
- 篩選順序
 - 電資學院(含輔系)>工學院>理學院>其他
 - 博班 > 碩二 > 碩一 = 大四 > 大三 > 大二 > 大一
- •請於第二節上課之前填寫好下列表單:
 - https://forms.gle/dMroYN4JZyVJcn5U7
- 第三節上課時將公布獲選名單
- 有選上的同學將在一週內寄送授權碼



